Dr. Andreas Stiegler, Lecturer, Computer Science and Media Institute for Applied AI, Hochschule der Medien Stuttgart and Strichpunkt

Title Keynote: "Challenges and best practices of building consistent autonomous characters"
"In this little talk, we will bridge social robotics and game development, approaching the problem of how construct consistent characters. We will explore the different AI approaches relevant in this endeavor and gather some insights from the actual application in games, where virtual characters can be encountered frequently. We will then link these back to social robotics and identify the unique challenges in this regard."

Dr. Andreas Stiegler - STRICHPUNKT DESIGN (strichpunkt-design.de)